The Grange Primary School Curriculum Long Term Overview Class Nine 2025-2026



Term / Topic	English	History	Geography	Art	DT	Computing	Science	PSHE	RE	PE	Music
Autumn 1	Place Value of Punctuation and Grammar Unit	Geography Topic	Where in the World Are We? How do different areas of the world have differing weather conditions due to their location in relation to the equator and North and South poles?	DT Topic	Food: Preparing Fruit and Vegetables Making Healthy Soup	Computers and Networks Connecting computers – Identifying inputs, processes and outputs, and how devices can be connected to make network. Suggested software or hardware: Any painting programme	Animals, including Humans	Healthy and happy friendships	Christianity: Friendship and Forgiveness	Fundamentals/ Fitness	Charanga The Fresh Prince of Bel-Air
Autumn 2	The Great Fire of London	Rule Britannia: How did the Great Fire change London?	History Topic	Artist Study: Claude Monet Painting London skyline during the GFoL	Art Topic	Using Computer Stop-frame animation — Capture and edit digital still images to produce a stop-frame animation that tells a story. Suggested software or hardware: iMotion 2Animate	Living Things Seasons	Similarities and differences		Dance/ Ball skills	Charanga Junior Voiceworks at Christmas
Spring 1	Lost and Found Up and Down	Geography Topic	Where in the World Are We? How do different areas of the world have differing weather conditions due to their location in relation to the equator and North and South poles?	Artist Study: Clifford Possum Aboriginal art	Art Topic	Coding Sequence and animation – Make things happen in a sequence, creating simple animations and simulations. Suggested software or hardware: Discovery Education	Materials Seasons	Healthy bodies, healthy minds Caring and responsibility	Judaism: Old testament, Precious objects	Sending & Receiving/ Gymnastics	Charanga Dancing in The Street
Spring 2	Castles	Rule Britannia: Why is King Charles a significant individual?	History Topic	DT Topic	Structures: Freestanding Structures Making a Castle	Coding Conditional events – Learn to code with 'if statements', which select different pieces of code to execute depending on what happens to other objects.				Invasion/ Target Games	Charanga You've Got a Friend

						Suggested software or hardware: Discovery Education					
Summer 1	The Queen's Hat	Geography Topic	Where in the World Are We? How do different areas of the world have differing weather conditions due to their location in relation to the equator and North and South poles?	Artist Study: Henry Moore Sculpture: Solar System Planets	Art Topic	Using Computer Desktop publishing – Creating documents by modifying text, images and page layouts for specified purpose. Suggested software or hardware: Adobe Spark Google Docs Microsoft Word	Plants Seasons	Coping with change	Buddhism: Budda	Yoga/ Team Building	Charanga Don't Stop Believin'
Summer 2	Man on the Moon	Out of This World: Where have humans explored?	History Topic	DT Topic	Mechanical Systems Space vehicles Using Wheels and Axels	Using Computer Branching databases – Building and using branching databases to group objects using yes/no questions. Suggested software or hardware: j2data Branch Pictogram 2Question		Families and committed relationships		Net & Wall/ Athletics	Charanga Our Big Concert

Maths: Children follow three different year groups. Please find the content they cover in each half term below.

Children working below Year 1 will focus on their individual B-Squared targets in Math lessons.

Year/ Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Number: Place Value	Geometry: Shape	Number: Addition and	Measurement: Length and	Number: Multiplication and	Number: Place Value (within
	(within 10)		Subtraction (within 20)	Height	Division	100)
			Number: Place Value		Number: Fractions	
	Number: Addition and	Number: Place Value (within	(within 50)	Measurement: Weight and	Geometry: Position and	Measurement: Money
	Subtraction (within 10)	20)		Volume	Direction	Measurement: Time
Year 2	Place Value	Money	Multiplication &	Properties of shape	Length & Height	Time
			Division			
						Mass, Capacity & Temperature
	Addition & Subtraction	Multiplication & Division	Statistics	Fractions	Position & Direction	